

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1-level = 5+cards , <18,
2- level 5+cards and 10+ hcp
Responses – raise to level of fit when weak
Unassuming cue bid =3 card support and 11+ points
Change of suit is forcing for one round
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd = 15-17
4 th = 11-14
Responses as per opening 1NT
JUMP OVERCALLS (Style; Responses; Unusual NT)
2NT = 2 lower suits (5+ and 5+)
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct cue of a minor = both majors 5+/5+
Direct cue of a Major =2 highest suits 5+/5+
VS. NT (vs. Strong/Weak; Reopening;PH)
2C = 5/4+ in the majors
2NT = 5/5 in minors
Double of strong NT shows a long minor
Double of weak NT is penalty
Other bids natural
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
All doubles are takeout
Overcall at 2 level =12+ points non vul but more if vul
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd (bad suit) 4 th (Hon)	3 rd /4 th to an honour /Count	
NT	2 nd (bad suit) 4 th (Hon)	3 rd /4 th to an honour /Count	
Subseq	Situation dictates		
Other: A for attitude, K for count,			
Top of sequences + interior seq.			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Looking for Attitude from AK+, A	Looking for Attitude from AK+, A	
King	Looking for count from KQx,+ AK+, Kx	Looking for count from/KQx,+ AK+	
Queen	QJ+	QJ10+	
Jack	J10+, KJ10+, Jx	J109+ or A/KJ108+	
10	109+/10x	1098 or /A/KQ/1097x	
Hi-X	Top of doubleton	Top of doubleton or mud	
Lo-X			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi hate low like	Count	Odd= like even = suit preference
Suit 2			
3			
1			
NT 2			
3			
Signals (including Trumps):			
When giving a ruff signal is suit preference			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
In second seat 12-14			
Can be weak in a passed hand			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support doubles			
Double of strong NT shows clubs			
Double then bid when overcaller has 16+hcp			
Double of any artificial bid is lead directing			

W B F CONVENTION CARD
CATEGORY:
NCBO: Ireland
PLAYERS: Deirdre Leopold, Helen Friel,
EVENT: Prequalifiers
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card majors -and 1NT resp = 6/11hcp NF
2/1GF
1C=2+, 1D =4+
Bergen Raises;2NT =20, 2H/S = weak 6H/S, 2C =21/22/25/26 inv. or 8playing tricks, 2D = 23/24/27+ or 9+ playing tricks GF
Weak jump shift response eg 1H-2S =6 spades and 0-6hcp
1NT 15-17, responses Note 4
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
After 1NT opening, 2S=balanced invite or a weak minor or GF with minors, Resp 2NT if min+3C if max, Resp pass or correct weak minor, 3NT if Bal, 3 of Major with 3card.
2NT= 5 card Stayman
Ogust replies to 2NT see note 5
Michaels cue bid see note 6
3NT opening (solid minor suit)
Bergen raises 1S-3C=3S +10-12hcp, 1S -3D =4S +/-10-12hcp
Jacoby 2NT 4 card support for major 12+points see note 3
IMPORTANT NOTES
1C/D -2C/D =support but 10+ hcp
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4H	11-21 hcp NF	1NT 6-10hcp, 2D/H/S= 0-6hcp, 1C-3C= 0-9hcp 1C-2C = 10+hcp	1NT=12-14hcp. 2NT 18-19hcp.	
1♦		4	4H	11-21hcp	1NT=6-10hcp 2H/S 0-6hcp 2C=12+ GF 1D-3D= 0-9hcp 1D-2D =10+hcp	1NT=12-14hcp 2NT 18-19 hcp	
1♥		5		11-21hcp	1NT 6-11NF Single raise 6-9hcp Double raise 0-6hcp. Bergen Raises incl Jacoby 2NT see note 2	1NT=12-14hcp 2NT-18-19hcp XY Checkback- note 9	X of 1NT overcall shows values
1♠		5		11-21hcp	1NT 6-11NF Single raise 6-9hcp Double raise 0-6hcp 2NT =Jacoby see note 2	1NT=12-14hcp 2NT-18-19hcp Responders second bid then 2C=checkback- no	X of 1NT overcall shows values
INT				15-17 balanced	2C =NP stayman	See Note 5	
					2S=balanced invite or a weak minor or GF with minors 2NT= 5 card Stayman		
2♣	√			21/22hcp 2C,2D,3NT=25/26	2D relay	Systems o after NT bids	
2♦	√			23+	2H relay or bid v g suit with 8+	Systems on after NT bids	
2♥		6		5-10 hcp	2NT =15+ ask, New suit forcing 1 round	Ogust responses to 2NT see note 5	
2♠		6		5-10 hcp	As for 2H	As for 2H	
2NT				20hcp balanced	3C=Puppet Stayman	4C= Gerber	
3♣		6		weak	New suit forcing		
3♦		6		weak	New suit forcing		
3♥		6		weak	New suit forcing		
3♠		6		weak	New suit forcing		
3NT	√			Gambling	4C pass or correct if all suits not stopped		
4♣/♦/♥/♠		8		Weak			
4NT							
5♣						HIGH LEVEL BIDDING	
5♦						RKCB 1430 5NT = King ask Next suit up is Queen ask	
5♥							
5♠							

