

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 level usually 5 cards & 7-17 points
2 level minimum 5 cards & 10-17 points
Change of suit non-forcing but usually 6 cards
Unassuming cue bid forcing for 1 round
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd seat 15-18 points
4 th seat 11-14 points
4 th seat, by passed hand, both minors 5/5
4 th seat X followed by 1NT is 15-17 points
4 th seat X followed by 2NT is 18-20 points
JUMP OVERCALLS (Style; Responses; Unusual NT)
6 card suit Non-vulnerable 6-10 points
2NT shows the 2 lower suits
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1C -2D or 1D-2D shows both majors
1H -2H or 1S-2S shows the other major and a minor
VS. NT (vs. Strong/Weak; Reopening;PH)
2C shows 5/5 in majors
2D/2H/S shows 5+ of the suit
Double of strong NT is a long suit, of weak NT is for penalties
3C/D/S/H is a 7 card
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Double is for takeout – Lebensohl Note 1
2NT - 15-18 points and systems are on
Cue bid is stop ask
3X 5+ with 18+HCP 4m -5/5 in x and other major
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1C-2C shows a clubs suit
OVER OPPONENTS' TAKEOUT DOUBLE
All bids are natural. Redouble is t/o

LEADS AND SIGNALS
OPENING LEADS STYLE
Suit
NT
Subseq
Other:
LEADS
Lead
Ace
King
Queen
Jack
Hi-X
Lo-X
SIGNALS IN ORDER OF PRIORITY
1
Suit 2
3
1
NT 2
3
Signals (including Trumps):
DOUBLES
TAKEOUT DOUBLES (Style; Responses; Reopening)
Unless we have agreed a suit double is for takeout up to & including 3S
Minimum response to a double shows 0-8 points
Double of all artificial bids are lead directing only
Doubles in the balancing seat can be 3 points less than direct seat
Reopening double can be a weak hand with shortage in the opp's suit
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Ireland
PLAYERS: Frank Davey & Marie Callanan
EVENT : Camrose Trials
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card major 15-17 NT can be 4441
Club can be short non-forcing 5542 minimum
Multi 2D and Lucas
4 way transfers
RKCB 1430
SP discards
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Lebensohl over weak 2s and interference of 1NT
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
4 th suit forcing for 1 round at the one level and GF at the 2 level
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	3S	11-20HCP	1NT 6-9 HCP; at least 4 clubs; no 4 card suit 2C 5-10 HCP; at least 5 clubs; no 4 card suit 3C 11+ HCP; at least 5 clubs; no 4 card suit		Cue bid of overcall looking for stopper
1♦		4	3S	4D+ 11-20 May have longer clubs	1NT 6 – 9 HCP no 4D or 4M 2D 5-10 HCP 4D+ 3D 11+ HCP 4D+		2C - 10+HCP F1
1♥		5	3S	11-20HCP	1S 4+ spades 6+HCP, 1NT 6-9HCP <4H, 2C 10+HCP 2+ clubs, 2D 10+HCP 4+ D, 2H 6-9 HCP 3 +H, 2S 4-7 HCP 6+ S 0/1 H, 2NT GF 4+ H, 3m 4-7 HCP 6+ m 0/1 H, 3H 10-12 HCP 4+ H, 3S 12+ HCP 4+ H GF splinter S, 3NT 13-15, 4m 12 HCP 4+ H GF splinter in m, 4H-play max 1 key card, 4S to play, 4NT RKCB	1M 2NT Jacoby 3X is a shortage, 3H - extra length and strength, 3NT – 18-9, 4X is a second suit, 4H min	Dbl – 6 to 9 3 card 2H – 6 to 9 4 card Cue bid of overcall – 11+
1♠		5	3S	11-20HCP	1NT 6-9HCP <4H, 2C 10+HCP 2+ clubs, 2D 10+HCP 4+ D, 2H 10 HCP 5 +H, 2S 6-9 HCP 3+ S, 2NT GF 4+ S, 3m 4-7 HCP 6+ m 0/1 S, 3H 4-7 HCP 6+ H, 3S 10-12 HCP 3+ H, 3NT 13-15, 4x 12 HCP 4+ S GF splinter in X, 4S to play, 4NT RKCB	1M 2NT Jacoby 3X is a shortage, 3S - extra length and strength, 3NT – 18-9, 4X is a second suit, 4S min	Dbl – 6 to 9 3 card 2S – 6 to 9 4 card Cue bid of overcall
INT		2		15-17HCP	2C – Stayman; 2S – 8/9 flat; 2NT – trs to minor] 2X transfer		Lebensohl – See note 2
2♣	Yes			23+ GF	2D relay	2NT -23-24 HCP systems on, can be passed. All other bids are GF	
2♦				6-10HCP or 20HCP	2NT – 15+ enquiring 2H pass or correct	Weak/weak, strong/strong. 3NT – 20HCP Pass 6+H, 2S 6+S, 3X 8-9 tricks in x, 2NT-20HCP	dbl by declarer – 20HCP 3x by declarer - 8-9 tricks in x Dbl responder - strong
2♥		5		6-10HCP	Note 3	Weak/weak, strong/strong.	
2♠		5		6-10HCP		Weak/weak, strong/strong.	
2NT		2		21-22 HCP	3C Puppet Stayman, 4C Gerber, 4D/4H – 5+HCP 6H/S	4NT RKBW	
					4NT – 11HCP, 5NT – 15-16HCP		
3♣/♦		6		0-9HCP			
3♥/♠		7		0-9HCP			
3NT				Solid minor	4C pass or correct, 4X to play		
4♣	+	8		Preempt			
4♦		8		Preempt			
4♥		8		Preempt			
4♠		8		Preempt			
4NT							
5♣/♦		8+		Preempt		HIGH LEVEL BIDDING	
5♥/♠		8+		Preempt		Cue: 1 st or 2 nd round below equally game	
5						RKCB 1430 NT over NT is quantitative	

Note 1: Lebensohl after t/o double of weak 2

- Pass – to defend
- two-level bid (0-7) 4+card and to play
- three-level as the cheapest bid is 8-11 and 4+card
- 3X – cuebid 4Card in other Major GF with stop in X
- 3NT to play
- 2NT relay to 3C –
 - pass to play, 0-8 with 4+♣
 - 3♦ to play, 0-8 with 4+♦
 - 3X – cuebid 4Card in other Major GF with no stop in X
 - 3S GF with 5+
 - 3NT suggestion to play, no stop in X, usually one or two minors
- if 3C is nit bd - bid shows a strong hand

Note 2: Lebensohl

- two-level bid is natural and to play
- three-level is natural and forcing to game
- a direct cuebid is Stayman with a stopper in the overcalled suit
- 3NT natural with a stopper in the overcalled suit
- 2NT forces to 3♣ after which
 - Pass = to play 3♣
 - A bid below the suit overcalled is natural and to play
 - A bid above the suit overcalled is natural and invitational
 - A cuebid is Stayman without a stopper in the overcalled suit

Note 3 Lucas

Responder

- Pass - Natural.
- 2S - responses to a 2H opening bid - Natural and non-forcing, showing at least a 6-card suit.
- 2NT - 15+ points, artificial and asking for opener's minor
 - **Continuation** - weak, weak, strong, strong.
- 3C - Support for either minor and asks opener to pass or correct. Denies support for opener's major..
- 3H/S - A single raise shows 3+ card support and is non-forcing.
- 3NT - Natural, signoff.
- 4H/S - Natural, signoff. A jump raise may be weak or strong.