

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
Wide-ranging (mostly constructive) non-jump overcalls Over a minor suit overcall cue bid of opponent's suit is a limit+ raise, 2NT is natural and F1 if 2m is overcalled while it is natural and invitational to game if 1♦ is overcalled Over a major suit overcall cue bid of opponent's suit is a 3-card limit+ raise, 2NT is a 4-card limit+ raise Jump in a new suit is natural and with a fit, jump raises are preemptive	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	
[1m] - 1NT / [1♣] - pass - [1♦] - 1NT → system ON [1M] - 1NT → system ON, 2(M-1) - 3OM INV+ [1m] - pass - [1M] - 1NT → 2m - 5+Om INV+, 2M - 4+OM INV+, 2Om / 2OM - NF [1♥] - pass - [1♠] - 1NT → 2m - NF, 2♥♠ - 5+♣♦ INV+ Direct: 15-18 HCP, Reopen: 11-14 HCP	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Mostly weak over 1lvl, sound over 2lvl / 3lvl preempts 4lvl overcalls can be more wide-ranging 2NT / 4NT - 5+ 5+ lowest in rank unbid suits	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Wide-ranging (mostly constructive) cue-bids If 1X promises 4+cards or 1NT opening = weak, 2X - Michaels, 3X - asking for a stop, otherwise both bids are natural [2X NAT] - 3X - Michaels	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Dbl - 16(13)+HCP vs strong (weak) NT, PH - 5+m 4M 2♣ - both majors 9+cards 2♦ - one major 5+cards 2M - 5M 4+m 2NT - both minors 10+cards	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Dbls are takeout oriented over natural preempts Over natural 2- and 3-level preempts: 4X - (non-)leaping Michaels Over multi 2♦ that contains a weak option: Dbl - 13-16 HCP (semi)BAL or strong Sound jump overcalls 2NT / 3NT bids are natural with a stop	
VS. ARTIFICIAL STRONG OPENINGS	
Strong 1♣: NT bids - minors, 2X - same as vs 1NT Strong 2♣: Dbl - majors, NT bids - minors	
OVER OPPONENTS' TAKEOUT DOUBLE	
Rdbl - 11+HCP 2NT is an unlimited raise with a fit Transfers between 1NT and 2(M-1) if 1M is opened / overcalled	

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit and NT	1 st / 3 rd (even) / lowest (odd)	High from even Low from odd		
Subsequent	Attitude			
Other: high from even, low from odd when returning a suit just led Original leading style may be overridden when deemed appropriate, e.g.: 1) Lowest from 4 cards vs NT 2) Top from 3 cards vs NT				
LEADS				
Lead (asks for)	Vs. Suit	Vs. NT		
Ace (attitude)	AK			
King (count)	AK; KQ			
Queen (attitude)	KQ; QJ			
Jack (count)	J10			
10 (count)	KJ10; 109	A/K J10; 109		
9 (count)	K/Q 109; 98	A/K/Q 109; 98		
Hi-x (count)	HxS; HxSx; HxxxS			
Lo-x (count)	Sx; xxS; xxSx; xxxS			
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	Attitude	Count	Attitude
	2	Count	Suit preference	Count
	3	Suit preference		
NT	1	Attitude	Smith	Attitude
	2	Count	Count	Count
	3	Suit preference	Suit preference	
Signals: Reverse attitude, reverse count Usually reverse Smith at trick 2 by both players against NT contracts				
DOUBLES				
TAKEOUT DOUBLES (Style; Responses; Reopening)				
May be light with classic shape [1X <4+X] - Dbl - [1Y] - Dbl - takeout, 2X - natural NF, 2Y - forcing to suit agreement [1X 4+X] - Dbl - [1Y] - Dbl - 4-5Y, 2X - forcing to suit agreement, 2Y - natural NF May be light in reopen seat				
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS				
1m - [pass / 1♦] - 1M - [1X / 2X < 2M] - Dbl - 3M 1m - [1♥] - Dbl - 4+♠ 1m - [1♥] - Dbl - [1X / 2X < 2♠] - Dbl - 3♠ 1NT - [Dbl] - Rdbl - 5+any suit if Dbl is for penalties [1X] - 1M - [Dbl] - Rdbl - Ax or Kx in M				

W B F CONVENTION CARD	
CATEGORY: GREEN NCBO: SCOTLAND PLAYERS: Liz McGowan, Gints Freimanis	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE 2 over 1 FG unless repeated 1M - 5+M with Bergen raises and Gazzilli 1m - 3+m with inverted raises, 11-14 HCP / 18-19 HCP BAL hands without 5M open 1♦ with 4♦-4♣ or whenever ♦ > ♣, otherwise 1♣ is opened, in 3 rd seat the minor of better quality may be opened 1NT - 15-17 HCP BAL includes 5M332, may have 5m422 and 6m322	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1m - [1♥] - 1♠ - 0-3♠ 2♦ - less than opening values and preempt in a major (1 st / 2 nd seat) 2♥ - less than opening values and 5+ 4+ majors (1 st / 2 nd seat) 2♠ - less than opening values and 5♠ 4+m (1 st / 2 nd seat) 2♦♥♠ openings bids are natural and preemptive (3 rd seat) / constructive 6+card suit with 8-8.5 playing tricks (4 th seat) 3NT opening bid is a preempt in a major with no side A / K or other significant values in other suits (1 st / 2 nd seat) / any solid suit with possible significant values in other suits (3 rd / 4 th seat)	
SPECIAL FORCING PASS SEQUENCES	
1NT - [pass] - 2♣♠ - [Dbl] - pass - no ♣♠ stop 1NT - [pass] - 2♦♥ - [Dbl] - pass - 2♥♠	
IMPORTANT NOTES	
3 rd seat openings may be light in values and contain less length	
PSYCHICS: RARE	

OPENING	TICK IF ARTIFICIAL	MIN NO OF CARDS	NEG DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	7♠	11-21 HCP 3+♣	1NT - 7-10 HCP 2♣ - 11+HCP 4+♣ 2♦ - 10-12 HCP 6+♦ 2M - 6-9 HCP 5M 4-5♣ 2NT - 11-12 HCP 3♣ - 5+♣ weak, cannot support 18-19 NT for game 3NT - 13-15 HCP	1♣-1X-1M - natural UNBAL 1♣-1M-1NT - 11-14 HCP (semi)BAL without a 4-card support, does not deny 4 cards in the unbid suits, may contain shortage in partner's suit 1♣-1X-2♣ - 11-14 HCP 6+♣ or 15-16 HCP 5+♣ 1♣-1M-2♦ - 15+HCP 3M UNBAL / 18-19 HCP 4 BAL / 17+HCP 6+♣ / 17+HCP 5+♣ 4+♦ 1♣-2♣-2♦M - natural or a stop FG, 2NT - min BAL, 3♣ - min UNBAL	Fit jumps in competition and by passed hand
1♦		3	7♠	11-21 HCP 4-4-3-2 or 4+♦	Same as after 1♣ except 3♣ - 10-12 HCP 6+♣	Same as after 1♣	Same as after 1♣
1♥		5	7♠	11-21 HCP 5+♥	1NT - 6-11 HCP no 4♠, 2♣ - 2+♣ FG unless repeated 2♦ - 5+♦ FG unless repeated 2♥ - 6-9 HCP 3♥ 2♠ - 10-12 HCP 3♥ 2NT - 4+♥ FG 3♣ - 10-12 HCP 4+♥ 3♦ - 6-9 HCP 4+♥, 3♥ - 0-5 HCP 4+♥ 3♠ - 11-14 HCP 4+♥ unspecified void 3NT / 4m - 11-14 HCP 4+♥ ♠m singleton	1♥-1♠ / 1NT-2♣ - 11-15 HCP 6+♥ or 16+HCP, 2♥ - 11-15 HCP 5♥ 4+♣, 2NT - 13-15 HCP 6♥ 4any with good playing strength, 3m - 13-15 HCP 5♥ 5m with good playing strength 1♥-2♣-2♦ - 4+♦ any strength, 2♥ - unbalanced min without 4♦, 2NT - 11-14 HCP or 18-19 HCP (3)-5-(3-2), other bids - natural non-min 1♥-2NT-3m♠ - m♠ shortage, 3♥ - no shortage non-min, 3NT - no shortage min, 4m - 5+♥ 5+m with at most 5-losers	Same as after 1♣ except 1♥-2♣ - 8-11 with 3♥ 1♥-2♦ - 8-11 with 4+♥ 1♥-2♥ - 4-7 with 3+♥
1♠		5	7♥	11-21 HCP 5+♠	Same as after 1♥ except 3♥ - 10-12 HCP 3♠	Same as after 1♥	Same as after 1♥ except 1♠-2♥ - NF
1NT			7♠	15-17 HCP (semi)BAL Includes 5M332 and 5m422 May have 6m322	2♣ - Stayman, 2♦♥♠ / NT - transfer 3♣ - (3-1)-4-5 FG 3♦ - (3-1)-5-4 or 5+ 5+ minors FG 3M - 4M-10M-4-4 FG 4♣ - 5+ 5+ majors FG, 4♦♥ - transfer	1NT-2♣-2♦ - no 4M, 2M - 4-5M 1NT-2♣-2♦-2M - 5+M INV, 3M - 4M 5OM FG, 4♣♦ - 6♥♠ 4♠♥ 1NT-2♦-2NT - 4-5♥ max 1NT-2♠-2NT / 3♣ - good / not good ♣ fit 1NT-4♣-4♦ - equal length in majors	2NT and 3lvl bids are transfers in competition 4♦♥ bids are same after intervention of up to 3♣
2♣	✓		7♠	22+HCP or FG	2♦ - relay 2M - 5+cards with at least 2 out of top 3 honours 3m - 6+cards with at least 2 out of top 3 honours	2♣-2♦-2♥ - 5+♥ or 24+HCP (semi)BAL 2♣-2♦-2NT - 22-23 HCP (semi)BAL 2♣-2♦-3♣ - 6+♣ or 5+♣ 4M, 3♦ - 6+♦, 3M - 5+♦ 4M	Pass by responder NF over direct seat intervention
2♦	✓			(1/2) <=10 HCP 6+M (3) 5+♦ preemptive	2M / 3M - pass / correct, 2NT - relay, 3m - natural F1 4♣♦ - asking for transfer to / bid M, 4M - to play	2♦-2NT-3♣ - any max, 3♦♥ - 6+♥♠ min 2♦-2♠-3♣♦ - 6+♥ min / max	Same as after 1♣
2♥	✓	4		(1/2) <=10 HCP 5+4+MM (3) 5+♥ preemptive	2NT - relay, 3m - natural F1 4♣♦ - asking for transfer to / bid better M	2♥-2NT-3♣ - any max, 3♦ - 5♥ 4♠ min, 3♥ - 5♠ 4♥ min, 3NT - 5♥ 5♠ min	Same as after 1♣
2♠	✓	5		(1/2) <=10HCP 5♠ 4+m (3) 5+♠ preemptive	2NT - relay, 3♣ - pass / correct, 3♥ - natural F1	2♠-2NT-3m - 4+m min, 3♥♠ - 4+♣♦ max	Same as after 1♣
2NT			7♠	20-21 HCP (semi)BAL Includes 5M332 and 5m422 May have 6m322	3♣ - Stayman, 3♦♥ - transfer 3♠ - minor suit Stayman, 4♣ - 5+ 5+ majors FG 4M - natural slam try NF	2NT-3♣-3♦ - no 4M, 3M - 4-5M	Pass by responder NF over direct seat intervention
3♣♦♥♠		6		Depends on sseat and vul	4♣ (4♦ after 3♣) - RKCB	3♣-3X-3(X+1) - shortage in partner's suit	Same as after 1♣
3NT	✓			(1/2) Preempt in a major (3/4) Any solid suit	4♣ - asking for transfer to M, 4♦ - relay for shortage 4M - pass / correct	HIGH LEVEL BIDDING In 2 over 1 sequences when a major has been agreed at the 3lvl, +1 bid is a serious slam try, other bids are natural control bids and non-serious slam tries RKCB and minorwood 1403. Responses to RKCB after opened with a weak bid: 0/2+Q, 1, 1+Q, 2 If opponents intervene over 4NT key-card, then pass - 1 or 4 key-cards, Dbl / Rdbl - 0 or 3 key-cards	
4♣♦♥♠		7		Depends on seat and vul	4NT (4♦ after 4♣) - RKCB		
4NT	✓			Specific ace ask	5♣ - no aces, 5♦♥♠ / 6♣ - specific ace, 5NT - 2 aces		