

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
4+ on 1L. 5+ 2L
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18. 4 th 11-14
JUMP OVERCALLS (Style; Responses; Unusual NT)
weak
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cue over M= Michaels=5OM 5m. 55+
Cue over minor = both majors 55+
VS. NT (vs. Strong/Weak; Reopening;PH)
2C=majors. 2D=one major. 2H=5H4+m .2S=5S4+m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X=take-out
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
XX=strength

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4. Top of 3 small usually	3/5. Top xxx if supported	
NT	2/4. Top of 3 small usually	3/5 Top xxx if supported	
Subseq	attitude	attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	KQ	KQ	
Queen	QJ	QJ	
Jack	JT/KJT	JT/KJT/AJT	
10	109	109	
9	Top unless good switch-109	Top unless good switch-109	
Hi-X	xxx. xx	xxx. xx	
Lo-X	honour	honour	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Rev. attitude	Suit-preference	Rev. attitude
Suit 2	Suit-preference		
3	count		
1	Rev. attitude		
NT 2	count		
3	Suit-preference		
Signals (including Trumps): suit-preference or peter for ruff.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
X=take-out			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
X = competitive			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO: Scotland
PLAYERS: Barrett/Spiers
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card majors. 1D =4+ unless 4432. 1NT = Gd14-17
2D = both majors 5+H (unless favourable – could be 4-4) weak
2M = weak
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: fairly rare. 3 rd in hand non-vul possible

OPENING	TICK IF ARTIFICIAL	MIN. NO. Min cards OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		3	4S	3+C Strength acc to vul and position.				
1♦		3	4S	4+D unless 4432 Strength acc to vul and position.				
1♥		5	4S	Strength acc to vul and position.	3C = 3+H, invitational 3D = 6+D, strong			
1♠		5	4H	Strength acc to vul and position.	3C = 3+S, inv. 3D/3H= 6+D/H, strong			
INT				Gd. 14-17	2C 4-card staym. 2D=H. 2H=S. 2S= 6+C.2N=6+D 3C=5-card staym. 3D/H/S 6+D/H/S strong			
2♣	Yes	0		GF or 23-24 balanced	2D=waiting			
2♦	Yes	0		5+H 4+S weak Favourable can be 4-4HS	2N non-forcing enquiry 3C forcing enquiry	3C54max.3D55max.3H55max. 3D54min. 3H54max. 3S55min. 3N 55max		
2♥		5		Less than opener. 5+ if non-vul. 6+ vul.	2N enquiry	3C bad hand bad suit. 3D bad hand good suit 3H good hand bad suit.3S good hand good suit. 3N AKQxxx		
2♠		5		As to 2H	2N enquiry	As to 2H		
2NT				Gd 19-22 Possible long minor with less points.	3C=5-card staym. 3D=H. 3H=S. 3S=5S 4H. 4C=6+D. 4D=6+H. 4H=6+S. 4S=6+C ALL above slam tries			
3♣		6						
3♦		6						
3♥		6						
3♠		6						
3NT	yes			Solid minor. No outside K				
4♣		6		7+ usually if vul				
4♦		6		7+ usually if vul				
4♥		6		7+ usually if vul				
4♠		6		7+ usually if vul				
4NT	Yes			Ace ask.				
5♣		7						
5♦		7						
5♥		7						
5♠		7						
							HIGH LEVEL BIDDING	
