

| DEFENSIVE AND COMPETITIVE BIDDING   |
|---|
| <b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>   |
| 1 level – 8 – 17 varies with vul/position. Jump fit   |
| 2 level – 10 – 17 varies with vul/position  |
| Michaels. Any strength  |
| Defence: Cheaper suit transfer to 4 <sup>th</sup> suit, Higher cue F raise. X=10+ 4 <sup>th</sup> suit constructive NF. |
| <b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>  |
| (14)15 – 17 (18) 2 <sup>nd</sup> seat and 10-14 4 <sup>th</sup> seat  |
| System on over any 1NT.   |
| 2C enq over protective NT (F to 2NT), 2D weak. All other bids nat.  |
| After X of our NT, 2C 2H 2S = natural. 2D = MM. XX = D or mm  |
| <b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>  |
| Jump overcalls – weak   |
| Michaels. Any strength  |
| <b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>   |
| Michaels. Any strength  |
| Jump cue=solid suit stopper ask   |
| 4 level cue after weak 2 opening = void in suit   |
| <b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>  |
| Dble=pens   |
| 2C = MM   |
| 2D = M  |
| 2H = H/m  |
| 2S = S/m  |
| 4 <sup>th</sup> hand X = C and Major  |
| <b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>   |
| Dble = take out   |
| Dble of weak jump O/call at 3 level = GF  |
| Leaping Michaels and Non Leaping Michaels   |
| <b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦</b>  |
| X = majors. 1NT = minors  |
| Weak jump overcalls   |
| <b>OVER OPPONENTS' TAKEOUT DOUBLE</b>   |
| 2NT = supportive raise  |
| New suit F1 after overcall  |

| LEADS AND SIGNALS                                      |                                    |                        |              |
|--|------------------------------------|------------------------|--------------|
| <b>OPENING LEADS STYLE</b>                             |                                    |                        |              |
|  | Lead                               | In Partner's Suit      |              |
| Suit   | 2/4                                | 2/4                    |              |
| NT   | 2/4                                | 2/4                    |              |
| Subseq   | 2/4                                | 2/4                    |              |
| Other: Rev Att   | Smith Peter – hi suggests a switch |                        |              |
| <b>LEADS</b>   |                                    |                        |              |
| Lead   | Vs. Suit                           | Vs. NT                 |              |
| Ace  | Rev Att (Ax, AK)                   | Rev Att (Ax, AK)       |              |
| King   | Count (AK, KQ)                     | Count (AK, KQ)         |              |
| Queen  | Rev Att (KQ, QJ, AQJT)             | Rev Att (KQ, QJ, AQJT) |              |
| Jack   | AJT, KJT, JTx                      | AJT, KJT, JTx          |              |
| 10   | HT9x, T9x, 9x                      | HT9x, T9x, 9x          |              |
| 9  | H98x, 9x                           | H98x, 9x               |              |
| Hi-X   | Even                               | Even                   |              |
| Lo-X   | Odd                                | Odd                    |              |
| <b>SIGNALS IN ORDER OF PRIORITY</b>                    |                                    |                        |              |
|  | Partner's Lead                     | Declarer's Lead        | Discarding   |
| 1  | Normal count                       | Normal count           | Normal count |
| Suit 2   | Suit Pref                          | Suit Pref              | Suit Pref    |
| 3  | Att                                | Att                    |              |
| 1  | Normal count                       | Normal count           | Normal count |
| NT 2   | Suit Pref                          | Suit Pref              | Suit Pref    |
| 3  |                                    |                        |              |
| Signals (including Trumps):                            |                                    |                        |              |
| Rev Att, Normal Count. A or Q = att. K = count         |                                    |                        |              |
| Trump = SP Discards: odd = enc evens = SP              |                                    |                        |              |
| <b>DOUBLES</b>   |                                    |                        |              |
| <b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>   |                                    |                        |              |
| Up to 4D   |                                    |                        |              |
|  |                                    |                        |              |
|  |                                    |                        |              |
|  |                                    |                        |              |
| <b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b> |                                    |                        |              |
| Support Dble/Redble (to 2S)                            |                                    |                        |              |
|  |                                    |                        |              |
|  |                                    |                        |              |
|  |                                    |                        |              |

| W B F CONVENTION CARD  |
|--|
| <b>CATEGORY:</b> Green   |
| <b>NCBO:</b> Ireland   |
| <b>PLAYERS:</b> Aoife MacHale Derek O'Gorman                             |
| <b>EVENT (Mixed Trials 2026) 21 Jan 2026</b>                             |
| <b>SYSTEM SUMMARY</b>  |
| <b>GENERAL APPROACH AND STYLE</b>  |
| 5 card majors. 1C = 2+ 1D = 4+ or 4441                                   |
| 15/17 NT, 2D/2H/2S weak  |
| 2/1 GF. 1430 RKC   |
| 4 suit transfers over 1NT opening  |
| <b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>                             |
| 1NT = (14)15 – 17(18), can have a singleton, 6 card m, 5 card M          |
| Weak 2D/2H/2S openings   |
| Lebensohl = SANS (also after reverse)                                    |
| 2C/2D weak D or (inv/GF)(XY) relays over opener's 1NT rebid              |
| 2NT in competition. M 4 card inv raise, cue = 3 card inv raise           |
| Support dble/redble to 2S  |
| Fit jumps in competition = 5m and 4 card support                         |
| <b>SPECIAL FORCING PASS SEQUENCES</b>                                    |
| Over GF sequence, Pass = F   |
| <b>IMPORTANT NOTES</b>   |
| <b>PSYCHICS:</b> Very rare. Can be light 3 <sup>rd</sup> in hand NV vs V |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU |                                |  |  |  |
|---------|--------------------|-------------------|--------------|--------------------------------|--|--|--|
|         |                    |                   |              | DESCRIPTION                    | RESPONSES  | SUBSEQUENT ACTION  | COMPETITIVE & PASSED HAND BIDDING                  |
| 1♣      |                    | 2                 | 4D           | 11+ with 2+ C.                 | 2D/2H/2S = weak (3)4 – 6(7)<br>2NT = nat 11/12. 2C = GF (NF after interference)  | After 1NT rebid, 2C/2D = XY  | 1C (1NT) 2C = majors<br>New suit F1. 2N 10+ with C |
|         |                    |                   |              | 11+ natural or 4441            | 2H/2S = weak (3)4 - 6(7)<br>2NT = nat 11/12 2D = GF (NF after interference)  | After 1NT rebid, 2C/2D = XY  | 1D (1NT) 2C = majors<br>New suit F1. 2N 10+ with D |
| 1♥      |                    | 5                 | 4D           | 11+ natural                    | 1NT = 6/11 NF. 2NT = H GF. 3NT = 12/15 4H bal.<br>2S=3 card H 10/11.3S/4C/4D = spl. . Std Bergen<br>4S = nat. 2C Drury after 1H 3 <sup>rd</sup> 4 <sup>th</sup> seat (2D weak) | After 1NT rebid, 2C/2D = XY<br>After 2N response: 3 new suit shortage, 4 new suit 5/5, 3H 14+. 3N min bal/semi bal | New suit F1. 2N inv+ with 4H, cue inv+ with 3H     |
|         |                    |                   |              | 11+ natural                    | 1NT = 6/11 NF. 2NT= S GF.3NT = 12/15 4S bal.<br>3H =3 card S 10/11. 4C/4D/4H = spl. Std Bergen.<br>2C Drury after 1S in 3 <sup>rd</sup> 4 <sup>th</sup> seat (2D weak).        | After 1NT rebid, 2C/2D = XY<br>After 2N response: 3 new suit shortage, 4 new suit 5/5, 3S 14+. 3N min bal/semi bal | New suit F1. 2N inv+ with 4S, cue inv+ with 3S     |
| INT     |                    |                   |              | 15 – 17 may be unbalanced      | Non prom Stayman. 4 way transfers. 3C = minors weak. 3D = minors GF. 3M = shortage. 4C both majors weak. 4D/4H = xfers. Smollen  | Break M = super accept.<br><br>Bid m over m transfer = like suit   |  |
| 2♣      | ✓                  |                   |              | 23-24 Bal or 9 playing tricks. | 2D = relay. Any other bid = good 6 card suit and natural   | Over 2NT rebid, 3C = puppet, transfers and 3S = minors slam try. 4C = MM weak. 4D/4H = transfers                   | Dble after o/call = 6+. Pass = < 6                 |
| 2♦      | (5)6               |                   |              | Weak (5)6 – 10 pts             | 2NT = feature ask, bid 3D with min.  |  |  |
|         |                    |                   |              |                                | New suit = F1. Splinters   |  |  |
| 2♥      | (5)6               |                   |              | Weak (5)6 – 10 pts             | 2NT = feature ask, bid 3H with min.  |  |  |
|         |                    |                   |              |                                | New suit = F1. Splinters   |  |  |
| 2♠      | (5)6               |                   |              | Weak (5)6 – 10 pts             | 2NT = feature ask, bid 3S with min.  |  |  |
|         |                    |                   |              |                                | New suit = F1. Splinters   |  |  |
| 2NT     | ✓                  |                   |              | 20-22 Bal                      | 3C = puppet, xfers and 3S = minors slam try<br>4C = MM weak. 4D/4H = transfers. 4NT = quan   |  |  |
| 3♣      | (6)7               |                   |              | 6+ 2-10 HCP                    | New suit = F1. 3NT to play   |  |  |
| 3♦      | (6)7               |                   |              | 6+ 2-10 HCP                    | New suit = F1. 3NT to play   |  |  |
| 3♥      | (6)7               |                   |              | 6+ 2-10 HCP                    | New suit = F1. 3NT to play   |  |  |
| 3♠      | (6)7               |                   |              | 6+ 2-10 HCP                    | New suit = F1. 3NT to play   |  |  |
|         |                    |                   |              |                                |  |  |  |
| 3NT     | ✓                  | 7+                |              | Long solid minor, no outside   | 4C = pass/correct. 4D = asks for singleton.  | 4NT = singleton minor  |  |
|         |                    |                   |              | stop                           | 4M = to play   |  |  |
| 4♣      | (7)8               |                   |              | Pre preemptive in style        |  |  |  |
| 4♦      | (7)8               |                   |              | Pre preemptive in style        |  |  |  |
| 4♥      | (7)8               |                   |              | Pre preemptive in style        |  |  |  |
| 4♠      | (7)8               |                   |              | Pre preemptive in style        |  |  |  |
| 4NT     |                    |                   |              | Specific Ace ask               | 5C = no Ace 5NT = CA. 6C = 2 Aces  | <b>HIGH LEVEL BIDDING</b>  |  |
| 5♣      | 8+                 |                   |              | Pre preemptive in style        |  | <b>HIGH LEVEL BIDDING</b>  |  |
| 5♦      | 8+                 |                   |              | Pre preemptive in style        |  | <b>HIGH LEVEL BIDDING</b>  |  |
| 5♥      | 8+                 |                   |              | Pre preemptive in style        |  | <b>HIGH LEVEL BIDDING</b>  |  |
| 5♠      | 8+                 |                   |              | Pre preemptive in style        |  | <b>HIGH LEVEL BIDDING</b>  |  |