

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
1 LEV OVERCALLS 8-17(18) , ONE/TWO LEVEL RESP F	
2 LEVEL OVERCALLS 10-17(18) , NEW SUIT F	
REOPENING 1 LEV 8-15 PC, 16 + PC WITH 5 C DBL	
2 LEV 10 – 16 PC 5C +	
2C opposite 1 level overcall nearly always 3 card raise	
2NT opposite 1M overcall good 4 card raise	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	
15-18 PC 2 ND STAND RESP	
REOPENIG 1NT OVERCALL 11-14 PC VS 1m, 13- 16 VS 1M	
STAND RESP EXCEPT 2C 2NT INDICATES 15-16	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
WEAK JUMP OVERCALLS	
2NT=2 Lowest, jump overcalls generally weak but sound vul	
3 LEV DOUBLE JUMP 11-13(14) 7C	
2 NT JUMP OVERCALL -19-20 BAL in reopening	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
VS SUIT	
1C 2C NAT 5+ 1C 2D BOTH M, 1D 2D BOTH M, 1M 3M	
1C-3C Spades and Diamonds, 1D-3D Spades and clubs	
ASKING FOR STOPER WITH LONG m, 1X 2NT UNUSUAL NT	
TWO LOWEST SUINT	
VS. NT (vs. Strong/Weak; Reopening;Passed Hand)	
VS ST. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+	
2S 5S4m+, 2NT STRONG 2SUITER Mm, DBL Penalty	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S	
, 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY	
STR JUMPS OVER PREEMPTS, IF WE OPEN AND OPPS	
PREEMPT RESPONDERS BIDS FROM 2NT ONWARDS INV+	
TRANSFERS. IF THEY BID ON OPENERS X= OFFENSIVE	
HAND AND EXTRAS.	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
Vs Strong 1c x= Majors 5+4+, 1nt= Major+minor 5+4+(4+5+),	
2c/2nt= both minors	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd 4 th	3 RD 5 TH	
NT	2 nd 4 TH	3 rd 5 th	
Subseq	2 nd 4 TH	3 rd 5 th	
Other: HIGH IN AGREED PARTNER'S SUIT WITHOUT H			
LOW FROM DUBLETON OTHERWISE			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, AKx(+), AKT(+)	AKJT(x),	
King	KQ, Kx, KQTx, KQx(+), AKx(x)	Kx, KQx, KQTx, AKx(x)	
Queen	Qx,QJ,QJx(+)	Qx,QJ,QJx,QJ9x(+), AQJ(+)	
Jack	Jx, JT, JTxx+	Jx,JT,JT9x(+),AJT(+)KJT(+)	
10	Tx, HT9+	Tx, T9x(+), A	
9	T9x+,	9x, 98x(+), H98(+)	
Hi-X	Hxx, xxx, Hx, Tx (middle and small from 3)	Hxx, xxx, Tx, 9x, xxx (middle and small from 3)	
Lo-X	Hxxx+, xx, 9x	Hxxx+, xx, 9x	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Attitude
Suit 2	Count	Suit preference	Suit preference
3	Suit Preference	Attitude	Count
1	Attitude	Count	Suit preference
NT 2	Count	Smith Echo	Count
3	Suit Preference	Suit preference	Attitude
Signals (including Trumps):			
reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
TAKE OUT DBL THRU 4H CAN HAVE 5 CARD SUIT, RESPONSES NATURAL, 1NT=8-11, JUMPS CONSTRUCTIVE,			
RESPONSIVE DBL THRU 4H, OVER M INDICATES BOTH m , IF ADVANCER BID NEW SUIT X=THIS SUIT, OPPERS SUIT= FORSING OVER m both M, REOPENING X FROM 8 +			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
SUPPORT X THRU 2H, SUPPORT RDBL, LIGHTNER DBL,			
SOS RDBL, FIT DBL, LEAD DIRECTION DBL, INV DBL			

W B F CONVENTION CARD	
CATEGORY: GREEN	
NCBO: CBAI	
PLAYERS:	
MARCIN RUDZINSKI	
Matthew O’Farrell	
SYSTEM SUMMARY	
1C 2+ TRF RESP UP TO 1S, 1D 5(4)+,	
5+ CARDS M (SEMI F NT), 2/1 GF	
1 H, S RESPONSES MAY BE LIGHT 4PC+	
1NT 10-13f first seat NV second seat non vul vs vul, else (14)15-17 (MAY INCLUDE 5M, 6m322, 5442)	
2D=18/19 Bal (17-19 when 1NT 10-13	
2C, 21PC UNBAL + OR 22+ BAL	
2NT (19)20-21 HCP	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2H, 2S PREEMTIVE USUALLY 6H/S	
2D- 18/19 bal without a 5CM	
3NT – Good 4M opening	
1 LEV OVERCALLS 8-17(18) OCASSIONALY WITH 4M+	
2 LEV OVERCALLS 10-17(18)	
FIT JUMPS IN COMPETITION AND BY PASSED HAND	
ART 2NT, 4NT IN COMPETITION	
TRANSFERS AFTER 1D/H OVERCALLS	
Lots of transfers in competition	
SPECIAL FORCING PASS SEQUENCES:	
AFTER X OF WEAK/MINI 1NT PASS AFTER OPPS 2C/D IS	
FORSING	
WHEN WE BID THE VUL GAME TO MAKE IT	

OVER OPPONENTS' TAKEOUT DOUBLE
1C DBL TRF,RDBL 10PC +, 2NT INV WITH FIT 4C+ FIT, ONE
1M-X-Transfers at 2 level

IMPORTANT NOTES:
NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY ON 3 RD AND 4 TH HAND
PSYCHICS: RARE

OPENING	ARTIFICIAL TICK IF	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4H	11-21 PREPARED STYLE CAN BE WITH 5D IF 11-13(14) BALANCED	1D/H= 4+H/S, 1S=BAL. OR MINOR ORIENTED HAND,1NT=13+BAL, 2C=13+5+C, 2D=13+5+D,2H=4H 5S 6-11PC, 2S=4-7 6+S	1C-1D: 1H=3H (unbal min or minimum nt), 1NT=minimum nt 2h, 2D=REVERS OR 6C 3H , 2NT=GF 5+C usually with 4 hearts,	AFTER X SYSTEM AFTER OVERCALL 1D/1H TRANSFERS
1♦					2NT=C+D 10-12, 3C/D= 9-12 GOOD 6+	3S AND HIGHER SPLITERS, NOT MENTIONED NAT, 2WAY CHECKBACK	OTHERWISE SUPPORT X, GOOD/BAD 2NT IF MAKE SENSE
		4	4H	11-21 4+D UNBALANCED OR 17+	NAT, 2D=11+, 3C=9-11 WITH 4+D UNBAL, 2H= 4H 5,3M/4C=SPL. 4M=NAT	1D-1S-1NT= 4+c/2C=6+D/2D=4+H 11-15/2H=4+H 15+,	SUPP X XX, GOOD/BAD 2NT,
1♥		5	4S	11-21 5+	1nt=4-12 semiforcing may be with supp if 4-6(7)	1M-1X-2C=Nat or any strong hand	
					2s=inv with shortage,2nt=inv with support,2/1=gf,3m=nat 9-11	Extra length transfers in 2/1	
1♠		5	4H	11-21 5+	2nt=inv with support		
INT		2	4H	First seat NV, 2 nd seat NV vs V 10-13 Else (13) 14+--17PC, can be slightly off-shape (5M, 6m, 54, stiff H).Upgrades based on number of tricks, tactical situation	4way transfers, 2s= clubs or invite bal, 3c/d=4441 singleton M, 3M=singl. 4c/d=6+h/s 4h/s=nat to play	After transfers from 2nt onwards are 2 nd transfers, 1nt-2c-2d/h-2s=5s invite.	Lebensohl + transfers after nat overcalls,
2♣	YES	0	4H	22+bal, 21+unbal	2d=0/1 or 4+ controls, 2h=2/3 controls, 2s=9-12 balanced soft values, 2nt/3c/3d/3h= transfer to 6+ good suit, 3s= AKQxxx+ (3nt ask- transfer responses)	Kokish relay: 2c-2d-2h= 25+ bal or natural, 2s than asks.2c-2d-2h-2nt/3c/3d/3h= transfer to 7+ suit with QT9 or better. 2c-2d-3h/s= 4h/s longer diamonds	X by responder 0 controls and less than 7 hcp, pass= 1+ control or 7+ hcp, advances 2nt/3c/3d/3h are transfers to 5+ decent suit, transfer to opponent suit staymanic
2♦	YES	0	2S	18/19 Bal (17-19 when 1nt 10-13) A	All responses artificial		
2♥		5	NO	Usually 6H 5-10	2s= 5+S 1RF, 2nt= inv+ enq. 3C onwards natural 1RF	2h-2nt-3h=min, new suit is Q or better good hand, 3nt= AKQxxx	
2♠		5	NO	Usually 6S 5-10	3c=5+ H invite+, 3h= 5+C, otherwise like 2h opening		Like 2H opening

2NT		1	3S	(19)20-22 bal	3c= puppet stayman , 3d/h= transfer to 5+h/s, 3s= 5+4+ minors, 4c/d/h/s transfer to H/S/C/D		
3♣		6	NO	Uusally 7cards 4-10 hcp			
3♦		6	NO	Usually 7cards 4-10 hcp			
3♥		6	NO	Usually 7cards 4-10 hcp			
3♠		6	NO	Usually 7cards 4-10 hcp			
3NT	YES	7	NO	8+ playing tricks in Major	4c=bid 1 level below your suit, 4d=enquiry		
4♣	YES	7	NO	Preemptive natural			
4♦	YES	7	NO	Preemptive natural			
4♥		7	NO	Preemptive natural			
4♠		7	NO	Preemptive natural			
4NT	YES		NO				
5♣		8	NO			HIGH LEVEL BIDDING	
5♦		8	NO			RKCB 1430, exclusion RKCB 03/14/2/2+Q	
5♥		8	NO				
5♠		8	NO				