DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LE	ADS STYLE					
At 1 level:Good suit and if quality is poor it is an opening bid		Lead		In Partner's Suit		CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
At 2 level: Opening bid or its equivalent	Suit			same		NCBO:	
Responses forcing for one round. Unassuming cue bid of suit opened	NT	NT 2 <sup>nd</sup> and 4th		same		PLAYERS: Gay Keaveney, Kelan O'Connor	
Promises 3 card raise and interested in bidding game. Bid of 2NT	Subseq Low indicates nour				EVENT (Open/Women/Senior/Transnational)		
Promises 4 card raise and interested in game	Other:						
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15/17 and responses same as opening 1NT bid	Lead Vs. Suit		Vs. NT				
Protective 1NT = 10/14 Responses the same	Ace A for att		e	Same		GENERAL APPROACH AND STYLE	
	King	K for count				15/17 1NT, 1♣ = 2+, 5 card Major, 2 over 1, Weak 2, $\checkmark$ , ♠.	
	Queen	Q for count					
	Jack J10 J109 or J1		108				
JUMP OVERCALLS (Style; Responses; Unusual NT)	<b>1 NT</b> ) 10 109 same						
Michaels and weak jump overcalls	9	9x		9x			
	Hi-X	doubleton		doubleton			
	Lo-X Indicates an honour Indicates an honour		an honour				
Reopen:	SIGNALS IN	ORDER OF P	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Partn	er's Lead	Declarer's Lea	nd D	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1C - 2C = Majors, (Michaels) $1D - 2D$ (same)	1 count	or attitude	count	C	ount		
1C – 3C asking for 3NT with C stop. Same in all other suits	Suit 2						
	3						
		t or attitude	count	c	ount		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2						
Vs 15/17. Dbl = C; 2C = D or Major/minor; 2D = H; 2H = Majors;	3						
2S = S. 2NT = Minors; Vs weak NT Dbl = 15+. All other bids the	Signals (includi	ng Trumps): O	dd card in suit c	contract is	encouraging. Even		
same as Vs strong NT.	card is suit pref	erence					
	DOUBLES						
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)						
` · · · · · · · · · · · · · · · · · · ·	Usually shows						
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VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24						SPECIAL FORCING PASS SEQUENCES	
Dbl = 2 same colour, 1D = 2 same rank; 1NT = 2 = $\clubsuit/\heartsuit$ , or $\diamondsuit/\spadesuit$	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS						
Bot Builte colour, 1B Builte faile, 1111 B 4-77, 01 474							
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES	
Rdbl = 9+; responses forcing unless a passed hand.						IMI ORIANI NOTES	
regor 71, responses forcing unless a passed fiand.							
						PSYCHICS: Don't	
<u> </u>						- W - CAMEON BOIL V	

9)	IF SIAL	). OF	L								
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING				
1*		2									
1 ♦		4			+						
1,											
1♥		5			$3 \clubsuit = 4$ card raise $10/11$ ; $3 \spadesuit = 7/9$ 4 card raise $2 \blacktriangledown = 8/10$ 3 card raise $1NT = 5/11$ may have 3 card support in $\blacktriangledown$						
1 🛦		5			Same as♥						
INT			All								
2.				23+	1						
2♦		6		5 - 9							
2		6		5 - 9							
2♥		O		3-9							
2 🛦		6		5 - 9							
2NT				20-22							
3 <b>♣</b> 3♦		6/7									
		6/7 7									
3 <b>∨</b> 3 <b>∧</b>		7									
J 🖚		,			+						
3NT				AKQxxxx or AKJ							
4.		8+									
4♦		8+									
4♥		7+			4						
4 <b>♠</b> 4NT		7+			1						
5 <b>.</b>					†	HIGH LEVEL BI	DDING				
5♦						Inon EE v EE Di	221113				
5♥											
5 <b>∀</b> 5 <b>♠</b>											
					4						
					+						