

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS
1-level: 8+, 7L in direct seat, 4 card suits are possible
2-level: 10+7L in direct seat, 6+otherwise
New suit below Q=F, jump raise=0-8, jump Q=F raise
INT OVERCALL
14+-18 in direct seat, 10-14 in balacing seat, System on
Offshape possible
JUMP OVERCALLS
Jump to 2 level=5+suit 0-12HCP,2NT resp=Bargust
Jump to 2NT direct=Unusual, 2 lowest, 5L (4L VUL v NV)
DIRECT & JUMP CUE BIDS
Direct Cue:
(1m)-2m=5/5+MM, 5L (4L VUL), Strong
(1M)-2M=5oM/5m+, 5L (4L VUL), Strong
Jump Cue: Asking for stopper, normally 7+cashing suit
VS. NT
Against any NT direct seat: Featherston
2♣=4+♣ & 4+♥, 2♦=4+♦& 4+♠, 2M=Nat, 6+
3m=Nat, 6+, X=2 touching suits, 4/4+
2NT=5/6+mm or 5/5+MM & very strong
Reopen:
2♣=♥, 2♦=♠, 2♥=♣, 2♠=♦; X=Any 2 suits or 5332 9+
VS. PREEMPTS
X=T/O, NAT overcalls, new suit F, Q=majors oriented,
Over 3♣: 3♦=T/O L/T 13HCP, X=T/O 14+
vs Weak Twos:
2NT LEB resp to X.
VS. ARTIFICIAL STRONG OPENINGS
X=BAL/SEMIBAL 13+;
1suit=two touching suits, suit+higher 0-13 OR suit+lower 10-17
1NT=♥&♣ OR♠&♦; Jump bids NAT and weak
OVER OPPONENTS' TAKEOUT DOUBLE
New suit 1-level F, 2-level NF;
Jump to 2-level = WEAK, Jump to 3-level = FIT JUMP
2NT = Limit Raise (over m + M), XX = 10+ implies no fit.
Other:
1♠-(X)-XX = any hand 0 or 1 ♠,
P-(P)-1M-(X)-XX = any hand 0 or 1 in M EXCEPT Weak 6+♠.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	LO = ENC	Same	
Notrump	LO = ENC	Same	
Subsequent	LO = ENC & S/P	Same	
Other: HI from xx, attitude			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(+)	AKQx(+), AKJT(+)	
King	AK(+), AK, KQ(+)	KQJ(+), KQT(+), AKJx(+)	
Queen	QJ(+), KQT(+),	QJ(+), KQT(+)	
Jack	JT(+), QJ9(+)	HJT _x (+), JT(+), QJ((+)	
10	T9(+), JT8(+)	HT9 _x (+), T9(+), JT8(+),	
9	9 _x , 9	9 _x	
Hi-X	X _x , xX _x (+)	X _x , xX _x (+), X _{xx} (+)	
Lo-X	H _x (+)	H _{xx} (+)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	COUNT	COUNT	COUNT,
2 Suit	S/P	S/P	
3			
1	COUNT	HI=EVEN	COUNT
2 NT	S/P	COUNT	S/P
3		S/P	
Signals: HI=EVEN			
First discard: HI=EVEN or S/P & DISC; AKQJT discard ENC			
Lead A for S/P, K for COUNT, QJT surround leads: Q=QJ+,KQT+ or shortness; same for J/T			
DOUBLES			
TAKEOUT DOUBLES			
Min offshape possible, Equal Level Conversion			
Responses:			
1 _x =0-11 4 _c supp, 2 _x =0-11 5+ _c supp;			
Q=F up to suit agreement;			
Single raise by T/O doubler does not promise extras.			
MISCELLANEOUS DOUBLES/REDOUBLES			
Most doubles are T/O.			
Negative double thru ALL			
Responsive double, Maximal double			
Anti-Lead Directional doubles			

WBF CONVENTION CARD
CATEGORY: Green
NCBO: CBAI
EVENT: Camrose trials 2025
PLAYERS:
John Connolly and Michael Donnelly
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1, Natural Style
7L 14+-17 1NTopening (6cm/singleton possible)
1♦=4+in all seats
Light initial action: may open 7 losers w/8+HCP
Forcing Openings:
2♣ =Any GF or 23+BAL, 4♠/4♦=♥/♠
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Weak Two openings 2♦, 2♥ and 2♠
SPECIAL FORCING PASS SEQUENCES
When a GF has been established
When game has been constructively bid
Over 2♣ interfecece, X = Neg, Pass = GF or Trap Pass and F
IMPORTANT NOTES
May open light (8+) with 7L, light responses possible, third seat open-ings may be light, pass then bid could have up to 12HCP
Equal Level Negative Freebids
Against two suited bids: higher Q bid shows higher suit
PSYCHICS: RARE but POSSIBLE.
Past psychics have included: 3rd seat opening, response to PRE-EMPT

OPEN	ART	MIN CRDS	NEG. DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	All	NF 8+HCP, 2+♠, 11-14/18-20 BAL	1♦=NAT or 3-7 BAL or 6-9 FIT, 1♥/♠=4+ maybe longer♦, 1NT F, 2♣ =WEAK 0-6, 3♣ =F, strong; WJS, SPL, 4♣/♦=TRF to ♥/♠	NAT, 1NT=12-14, 2NT=18-19(20). 1♠-1♣; 2♦=F 3+♦, 3♦=4+♦ and AKQxxx+♠	
1♦		4	All	8+HCP, QTxx or better or 5+, might be BAL (11-14/18-20)	NAT, 1NT=0-11 NF, 2♦=WEAK 0-6, 2NT=13-15 F, 3♦=F, strong; WJS, SPL	1♦-1♥/♠- 1NT=11-14, 2x= NAT, 2NT=18-19(20) BAL	
1♥		5	All	8+HCP, 4+ in all seats, if L/T reverse may be 4♥/5m	1♠ NAT, 1NT=0-11 F, 2/1 NAT GF, 2NT=GF 4+supp, 2♥=3+supp, 6-10, 3♥=3+supp, 10-12 INV SPL, 3♣/♦=FIT JUMP	1NT=11-14/18-19 then 2♣ =♦sign-off or ART INV, 2♦=GF, 2NT=♣ sign-off/others	Odd/Even Drury: 2♣ = Lim+ 3/5, 2♦ = Lim+ 4/6
1♠		5	All	8+HCP, 5+ in 1st/2nd, may be 4 in 3rd/4th, if only 4♠ may have other 5 card suit	1NT=0-11 F, 2/1=GF, 2♠ =6-10 3+supp, 2NT =GF w/4+supp, 3♣/♦=FIT JUMP, 3♠ =10-12 4+supp INV, SPL		Odd/Even Drury: 2♣ = Lim+ 3/5, 2♦ = Lim+ 4/6
1NT				14+-17, freq. 5 card M, 6cm or singleton possible	2♣ =STAY, 2♦/♥=TRF, 2♠ = MSS or ♦ weak, 2NT=Weak♣/4x1/others, 3♣/♦=6+INV, 3♥/♠ =6+SlamTry, 4♦/♥TRF 4♣ =5/5+mm SlamTry, 4♠ =23(44) Quantitive, 4NT=33(43) Quantitive.	1NT-2♣-2♦-3M = 5+oM does not promise 5/4MM	Negative Doubles, Transfer LEB
2♣	X			23+BAL or any GF (16+ L/T 4L)	2♦=Waiting 3+HCP; 2♥=Double NEG 0-2HCP, 2♠ =5/5mm+0-2HCP, 2NT=A or K in 3 suits, 3♣ =5+♠/5+M, 0-2HCP, 3♦=AKxx or shorter in some suit and not much else		X=Neg, Pass=GF or Trap Pass
2♦		5		5-11HCP, 5-7 cards, 2/3 honours in 1st/2nd seat	2♥/♠ =NF, 2NT=F, 3♠ =ASKS 4cM, GF		
2♥		5		5-11HCP, 5-7 cards, 2/3 honours in 1st/2nd seat	New suit F, 2NT = F feature ask		Bargust 2NT over 3rd/4th opening
2♠		6		5-11HCP, 6-7 cards, 2/3 honours in 1st/2nd seat	New suit F, 2NT = F feature ask		Bargust 2NT over 3rd/4th opening
2NT				19+-22 5L	3♣ =STAY, 3q/r=TRF, 3♠ =5+m SlamTry, 4♣ =5/5+mm SlamTry		
3x		7		0-11, 6+2/3 top honours Vul 1st/2nd	New suit F		
3NT				23-26HCP, 4432 or 4333 no 4cM	4♣ = 5/5+MM, 4♦/♥ = TRF, 4♠ = 23(44) Quantitive, 4NT = 33(43) Quantitive		
4♣	X			TRF to 4♥, same as 4♥ opening			
4♦	X			TRF to 4♠, same as 4♠ opening			
4♥		7		L/T 12HCP, Promises A or K, To play, may be 6 card suit with distribution, no slam interest	4♠ = To Play, 4NT = RKCB		
4♠		7		As above	4NT = RKCB		
4NT	X			6/6+ minors	5♥ = 1430KC♣, 5♠ = 1430KC♦		
5m		7		PRE-EMPT, TO PLAY			
5M		7		PRE-EMPT, TO PLAY			