DEFENSIVE AND COMPETITIVE BIDDING OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) 1 level < 18 HCP 1NT OVERCALL (2nd/4th Live; Responses; Reopening) Immediate = 15/18 systems on: Tx to their suit = shortage Protective = 11/16, then 2♣ = enquiry: responses: 2♦ = 11/12, 2♥ /♠ /NT = 13/14 NAT, 3any= 15/16`, 3 of their suit = Istavman Sandwich 1NT = 16/18 systems off, 3M = GF, Cue (asks for M) then 3M invitational JUMP OVERCALLS (Style; Responses; Unusual NT) Weak in principle except 4th seat 2NT lower 2 suits (5+/5+) 1x - 3♣ or 1♣ - 2♦ = Higher 2 suits (5+/5+) Reopen: DIRECT & JUMP CUE BIDS (Style; Response; Reopen) Direct cue = extremes (5+/5+)Jump cue = asks stop Except 1♣ - 3♣ = NAT over short club (2+) 1X-P-1Y L 2X = other two suits 5+/5+. 2Y = NAT**1**♣-P-1♦ (TX) X = TO of ♥, 1 = ♥ NAT 2♥ = NAT , 2♦ NAT VS. NT (vs. Strong/Weak; Reopening;PH) DBL= Penalty

2♣ = both Majors (4+/4+)

2♦ =1 Major: 2NT= Enquiry (3♣/♦ Min ♥/♠. 3♥/♠ Good)

2 M = 2 Major= 5+M/4+minor

2NT = Minors

By PH: X = MM or mm, 2♣ = NAT

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL = T/O: 2NT=15/18

Cue = Strong T/O or stop ask in M

Leaping/Non-Leaping Michaels(4m = m+OM 5+/5+ GF)

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1. or 2.

X = both Majors

1NT = both Minors

OVER OPPONENTS' TAKEOUT DOUBLE

Transfer responses after X of our 1M opening from 1NT to 2M-1

Fit Jumps by passed hand, Else system on .

LEADS AND SIGNALS

OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th from H	3rd/5th from H, xXx, Xxx if supported	
NT	4th (2nd from bad suit)	4th (2nd from bad suit	
Subsec	Low reviatitude		

Other: K for Rev Count/UB: A/O for Rev ATT

A from AK

L	EAD	S
-		

Lead	Vs. Suit	Vs. NT
Ace	A or AKx(x)	A or $AKx(x)$
King	AK or KQ or Kx	AK or KQ asks CT or UB
Queen	KQ, QJ	KQ, QJ
Jack	J10x, KJ10x, Jx	J10x: (H)J10x
10	10x: 109x H109x	10x:1098(x) (H)109:(x)
9	9x, 98x, (H)98x	9X, (H)98x:
Hi-X	Xx, xXx(xx)	Xx, xXx(xx)
Lo-X	HxX(x) HxxxX	Hxx X(x)

SIGNALS IN ORDER OF PRIORITY

Partner's Lead	Declarer's	Discarding
	Lead	
Rev count ex AQ	Rev count	Low ENC / rev count
SP	SP	
Low ENC		
Rev count ex AQ	Rev Smith	Low ENC / rev count
SP	Rev CT	
Low ENC	SP	
	Rev count ex AQ SP Low ENC Rev count ex AQ SP	Rev count ex AQ Rev count SP SP Low ENC Rev count ex AQ Rev Smith SP Rev CT

|Signals (including Trumps):

UDCA, SP (including trumps), Rev Smith by both as needed Signals only when helpful to defence

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

T/0 to 4♥ inclusive

Support DBL/RDBL= 3 of responder's suit (2-level)

Lead directing

Liahtner

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

DOPI: DbI = 0; Pass = 1 1st step = 2 no Q, 2nd step = 2+Q
DBL for unusual lead = Lightner Double

EBL CONVENTION CARD ♣ ♦ ♥ ♠

CATEGORY: Green NCBO: Ireland

PLAYERS: Joan Kenny & Jeannie Fitzgerald

EVENT Women

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5-card Majors, 2/1 GF, 1M - 2♣(2+ clubs if GF with 3M) 1NT=15/17 (may include 5M, 6m)

1♣ = 2+♣, NF (when 4432)

Inverted minors, does not deny 4M, on over X, usually GF, INV by passed hand

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦ = multi: weak 1 M

2♥ = ♥ + minor: 6/10 HCP 5+/ 5+

2♠ = ♠ + another: 6/10 HCP 5+/ 5+

Third hand openings can be light

1♣ - 1M (may skip ♦ suit if not GF)

SPECIAL FORCING PASS SEQUENCES

After GF response (2/1, Jacoby)

After inverted minor

After 2♣ opening

MPORTANT NOTES

Lebensohl: Fast arrival No Stop, after interference over our 1NT. Over partners X of opponents 2 level pre-empt opening. Cheapest of 2NT or 4th suit may be weak after partner's reverse.

All other bids are F

When Partner overcalls 1NT and opps support.

Eq 1X-1NT-2X-2NT = Lebensohl

Good / Bad 2NT: by Opener After RHO overcalls at 2-level shows a desire to compete to the 3 level.

Other bids show extra

Fit Jumps: on over overcall or by passed hand after partner opens IM. Should have good 5+ card suit with 2 top honours

PSYCHICS: very rare

OPENING	ARTIFICIAL	CARDS	NEG X TO	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1*		2	4 ♥	NAT or 4432, 4333 11-22 HCP	1NT=6/10, 2♣=12+, 2NT = NAT INV 2 ◆/♥/♠ < 8HCP 6-card suit, 3/4M = to play	1♣- 2♣ 4C♣RKCB 0314 1 ♣- 2♣: 2♦ (<4♣), 2M= NAT, 3x =stop 1♣ – 1M: 3♦=Bal 18/19 with 4M support	1♣- 2♣by passed= INV
1 •	N	4	4 🔻	11-22 HCP	1NT=6/10, 2•=12+, 3♣ = limit raise in • 2 ♥/♠ < 8HCP 6 card suit, 3/4M = to play	1♦ - 2♦, 4♦ RKCB 0314	1♦ - 2♦ by passed = INV
1♥	N	5	4 🔻	11-22 HCP	1NT =F1 by non-passed hand, 2♣ GF (2+ clubs if GF with 3♥); 2NT=GF, 3♣=10/11, 3♦= 7/9 (4+♥); 3♣ = SPL in any suit (9/11); 3NT/4♣/4♦ =Spl ♠/♣/♦ (12/14)	1▼ -2NT, 3♣=Min, 3♦=Non-min with some singleton, 3▼=Non-min with some void, 3♣= 14/16 no SPL, 3NT=17+ no SPL, 4X= Another 5-cd Suit (2 of 3 Top Honours)	Rev 2-way Drury:2♣/•: 9+HCP 3/4♥s then 2♥ rebid NF
1 🛦	N	5	4 🔻	11-22 HCP	1NT =F1 by non-passed hand, 2♣ GF (2+ clubs if GF with 3♠); 2NT=GF, 3♣=10/11, 3♦= 7/9 (4+♥); 3NT = SPL in any suit (9/11); 4♠/•/▼=Spl (12/14)	1♣-2NT (as over 1♥)	Rev 2-way Drury:2♣/•: 9+HCP 3/4♣s then 2♠ rebid NF
1NT			3 🏔	15-17 HCP may have 5M, 6m	2♣=Non-Prom Stay: 2♦=♥TFR 2♥ =♠TFR: 2♠ = ♠TFR, 2NT = ◆TFR 3♠/ ♦ = NF/GF minors 5+/5+ 3♥/♠ = Singleton (13)(45), 4♦/ ♥ = ♥/♠, 4♠=Range?, 4♠=Quant(with min hand), 4NT = Quant(Good)	SMOLEN: 1NT- 2♣, 2♦ - 3♥(4♥ 5♠) over 2♠ 3M = 5M max, 2NT = 5M non max Accept m TFR with support, Super-accept M TFR with 4: 3M=min, 2NT=non-min over 4♠?- 4♦(non-min no 5M); 4M=5♥/♠; 4NT =Min	
2.	Yes	0		22+ BAL or any GF	2♦ = Relay	2♣ - 2♠, 2NT = 22/23 HCP, 3NT =26/27 2♣ - 2♠, 2♥ (relay) - 2♠, 2NT=24/25 HCP 2♣ - 2♠, 2♥ (relay) — 2♠, 3x = ♥ + x (2 suits)	
2 •	Yes	0		Weak M	2/3/4♥ = P/C, 2♠ = INV in ♥, 2NT = INQ, 3♠/♦ F1	2NT:3♣=MAX wk M, 3•/♥ = ♥/♠, minor	
2♥		5		5+♥ & 5+m 6-10 HCP	2NT= INQ, 3♣ = P/C other new suit F1		
2♠		5		5+♠ & 5+other 6-10 HCP	2NT= INQ, 3♣/♦ = INV in ♥/♠, 3♥ F1		
2NT				20-21 BAL/Semi-BAL	3♣ = Stayman; 3♦/♥ = TFR: 3♠ = relay to 3NT 4♣/4♦ =♥/♠ TFR (spare bid=cue):4♥/♠ = ♠/♦ (similar over o/c or rebid showing 22+)	2NT-3♣, 3M – 4♣/♦ = cue 3M - 4oM = 1430 RKCB 2NT-3♠-3NT 4♣/♦ = NAT Slam-Try, 4 ♥/♠ 5/4 m SPL S-T 4NT = 5/5 m S-T	
3♣		6		PRE	New suit = F1 except 4♦ asks for keys	Over 4 - 0, 1, 1+Q, 2, 2+Q	
3♦		6		PRE	New suit = F1 except 4♣ asks for keys	Over 4.4 - 0, 1, 1+Q, 2, 2+Q	
3♥		7		PRE	New suit = F1 except 4♣ asks for keys	Over 4 0, 1, 1+Q, 2, 2+Q	
3♠		7		PRE	New suit = F1 except 4♣ asks for keys	Over 4.4 - 0, 1, 1+Q, 2, 2+Q	
3NT				Solid Minor	4♦ shortage ask 3NT-4♣/5♣/ 5♦ = P/C	Over 4♦ 4♥/♠ /5Om shows, 4NT no shortage	
4 ♣		7		PRE			
4♦		7		PRE			
4♥		7		PRE			
4 ♠		7		PRE			
4NT				Specific Ace ask		HIGH LEVEL BIDDING	
5 .		7		PRE		RKCB = 1430, Exclusion/Minorwood RKCB=03	314
5♦		7		PRE		DOPI, ROPI.	
5♥				NAT	6♥ = A/K, 7♥= AK	CUE: 1st & 2nd equally below game	
5♠				NAT	6♠ = A/K, 7♠ = AK		
5NT				Both minors			