

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 level 7/16 depends on vul
2 level reopening jumps (balancing seat) intermediate
Unassuming sue bids
** Level9/16 depends on vul
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
15/17 2 nd position
10/16 4 th position
JUMP OVERCALLS (See; Responses; Unusual NT)
Roman jumps weak 5/5
Michaels cue/unusual intermediate
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct Michaels intermediate
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs Strong Meckwell x=singlesuit or both majors2C=& major
2 D =Majors 2H/2S nat
Vs Wesk Cappelltti X penalties 2C single suit 2 D majors
2H/2S that suit and a minor
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X take out (except over 4s and 3 Nt x penalties
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over str C x = any opening hand 1D=reds 1H=majors 1S= blacks
1nt=minors 2c =rounds 2 D= pointed 2H/2S = natural and weak
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble = 11 points no support for partners suit

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd & 5 th	3 rd from honour or H/L	
NT	3 rd & 5 th or 2 nd from bad suit	3 rd & 5 th	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Attitude		
Queen	May have K		
Jack	May have Q		
10	0 or 2 honours		
9	0 or 2 honours		
Hi-X	Top of dbton or 2nd bad suit	Same	
Lo-X	Mud or 3/5 th	same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 2	Standard count	same	Same
3			
1			
NT 2	Standard count	Same	Italian
3			
Signals odds & evens			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Double = 10 points (reopening)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support doubles and re doubles are at 2 level and only for majors			

W B F CONVENTION CARD
CATEGORY: Acol
NCBO:
PLAYERS: Carol-Ann Cummins & John Noonan
EVENT Mixed Teams
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Multi Tartans
Roman Jump overcalls weak
Micheals cue / unusual NT opening hand
Stayman & Transfers
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Multi see notes A2
Roman Jumps
Michaels cue bid
See notes A3
SPECIAL FORCING PASS SEQUENCES
When we bid to game and opps interfere pass is forcing
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4		nat	1nt = 6/10 2nt =11/12 1D/1H/1S nat 2c = inverted minor jump responses weak		
1♦		4		nat	1nt = 6/10 2nt =11/12 1H/1S nat 2D = inverted minor jump responses weak		
1♥		4		nat	1nt = 6/10 2nt game forcing 4 card support1S nat 2 level bids 10+points		Over x 2nt = 10+points & 4card support
1♠		4		nat	As above		
INT		15/17			Non promissory stayman smolen Texas 4 way transfers		
2♣				Strong Acol	controls		
2♦				Multi 3 way 2nt = 20/22 with no card suit	2 nt enquiry relay for conversion	Transfer responses	Sys on over interference 4C = for conversion
2♥				Tartan 5/4+minor	2nt enquiry relay for conversion		
2♠				Tartan 5/4+minor	2nt enquiry relay for conversion		
2NT		20/22		No 5 card suit	Baron suits upwards Transfers Quantative NT	Super accepts	
3♣		6+		Any suit bid forcing			
3♦		6+		Any suit bid forcing			
3♥		6+		Any suit bid forcing			
3♠		6+		Any suit bid forcing			
3NT				Long solid minor/no stops			
4♣		7+		Xfer ti=0 H 3 controls			
4♦		7+		Xfer to Spades 3 controls			
4♥		7+		weak			
4♠				weak			
4NT			Ace ask				
5♣		nat				HIGH LEVEL BIDDING	
5♦		nat					
5♥		nat					
5♠		nat					