

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Up to 17hcp
Responses: New suit is forcing
UCB with support & 10+ pts
(1nt) – P – (xfer) : xfersuit is takeout
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> pos: 15-17 sys on
4 <sup>th</sup> pos: 10-14 sys on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak, New suit response from partner is forcing, X from partner is penalty
Reopen: 11-15 hcp, 6+card
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cue is Michaels
Jump Cue initially asks for stopper for NT
Cue in balancing position shows strong 2 suiter hand
<b>VS. NT (vs. Strong/Weak)</b>
ANTI: 2C= 5+D or both majors; 2D = 5+H or 4S and longer minor;
2H = 4Hs and longer minor; 2S = Spade suit
X is penalties
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Vs weak2: leb after X; 2NT 16-18 sys on
Vs multi 2D: 2M 4+, 2NT 16-18 sys on
Vs 2-Suit overcalls e.g. Michaels: X pen, Invisible cue bids
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX hand ownership; 8/9+ points

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> and 4 <sup>th</sup> , MUD	Count (std)	
NT	2 <sup>nd</sup> and 4 <sup>th</sup> , MUD	Count (std)	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	AK+; KQ+	Strong suit – asks for unblock	
Queen	KQ+; QJ109+;	KQJ+; QJT+	
Jack	J109+; KJ109+	J109+; A/KJ109+	
10	109+; K109+	109+; A/K109+	
Hi-X	Sx xSx	Same	
Lo-X	xxxS(+) HxS HxxS(+)	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	A: Attitude K: Count	Count	O=Enc; E=S/P
2	Count	Suit Pref	
3	Suit Pref		
Signals (including Trumps):			
Smith Peters (Standard)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Up to 5Ds			
7 loser hands or better			
Resp: cue is GF, system on over NT resps.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative X through 5D (1 level 6+pts, 2 level 8+pts, 3 level 10+pts)			
X of artificial bid shows that suit			
Lightner X for slams			

W B F CONVENTION CARD
<b>CATEGORY:</b> NATURAL (Green)
<b>NCBO:</b> Ireland
<b>PLAYERS:</b> Rebecca Brown & Siobhan Part & Gilda Pender
<b>October 2020</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
4-card majors
Weak NT; 11-14;
Inverted minors
2C – 9+ playing tricks, balanced 25+
2D – Multi. Weak major, 8 playing tricks or 23/24
2H\2S – weak Lukas
2NT – balanced, 20-22
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
<b>LEBENSÖHL-SLOW</b>
<b>ESCAPING FROM 1NT DOUBLED - DONT</b>
<b>DONT</b>
Redbl – single suit, partner bids 2C for pass / convert
2x = That suit and a higher-ranking suit (typically 4/4+)
3x = pre-emptive, 6+
2NT = 2 Suiter Game Forcing
<b>SPECIAL FORCING PASS SEQUENCES</b>
Opps overcall a suit (or X) over our Cue/SPLinter/Art. Bid
X (or R) 1 <sup>st</sup> round control of the opp's suit
<b>IMPORTANT NOTES</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		4	5D		1NT 6-9; Inv minor, 2NT 11-12; 3NT 13-15	1 NT 15-17; 2NT 18-19	
1♦		4	5D		1NT 6-9; Inv minor, 2NT 11-12; 3NT 13-15		
1♥		4	5D		1NT 6-9; 2x 9+; 2♥ 6-9 & 4♥; 3♥ pre-emptive, 5+♥; 4♥ pre-emptive, 6+♥; 3♣ 6–9 5+♥; 3♦ 10–12 4♥; 2NT GF 4+♥ unbalanced or 16+; 3NT 4+♥ 13–15, balanced		
1♠		4	5D		1NT 6-9; 2x 9+; 2♠ 6-9 & 4♠; 3♠ pre-emptive, 5+♠; 4♠ pre-emptive, 6+♠; 3♣ 6–9 5+♠; 3♦ 10–12 4♠; 2NT GF 4+♠ unbalanced or 16+; 3NT 4+♠ 13–15, balanced		
INT				11-14, maybe single honour; 6 card minor; 5 card major	4 suit transfers; Texas	Lebensohl-Slow over interference	
2♣	✓	0	N\A	Strong hands 9+ playing tricks and 25+ balanced	2D 0/1 control, 2H 2 controls, 2S 3+ controls, 2NT 8+points 0/1 control		
2♦		0	N\A	Multi. Weak M, 23/24 balanced, 8 tricks in any suit	2/3/4♥ =p/c, 2♠ = inv in ♥ , 2NT = ENQ, 3♣/♦ =f1	Over 2NT Enq:3♣=max wk M, 3♦/♥=♥/♠ min, 3S = 8 playing tricks in m; 4=♥/♠ = 8 tricks in relevant suit	
2♥		5	N\A	6-10 5+H & 4+m	2NT= ENQ, 3♣ =P/C, 3♦ = invitational in ♥		
2♠		5	N\A	6-10 5+S & 4+another	2NT= ENQ, 3♠/D = invitational in ♥/♠		
2NT			N\A	20-22 maybe single honour; 6 card minor; 5 card major	3C-puppet, 3D\H – Tansfer, 3S – 5S and 4H		
3♣		6	N\A	Weak with 6+ ♣; usually 7+	New suit – 6+ suit F1R; jump to any game to play		
3♦		6	N\A	Weak with 6+ ♦; usually 7+	New suit – 6+ suit F1R; jump to any game to play		
3♥		6	N\A	Weak with 6+ ♥; usually 7+	New suit – 6+ suit F1R; jump to any game to play		
3♠		6	N\A	Weak with 6+ ♠; usually 7+	New suit – 6+ suit F1R; jump to any game to play		
3NT	✓		N\A	Long minor with at most one outside stopper			
4♣				Pre-empt			
4♦				Pre-empt		HIGH LEVEL BIDDING	
4♥				Pre-empt		RKC3014 inc void responses	
4♠				Pre-empt		5NT specific K ask	
4NT	✓			Specific Ace Ask		1m – 2m – 4m RKC; 1m- 2m – any – 4m RKC	
5♣				To Play		Gerber 1 <sup>st</sup> bid over NT	
5♦				To Play		Cues 1 <sup>st</sup> /2 <sup>nd</sup> below game; 1 <sup>st</sup> above game	
5♥						Forcing Pass	
5♠							